

Pari-Mutuel 4 Golf - Create Tournament

Uploading a Text File with Flight, Team and Player Names

This document describes how to construct Flight, Team and Player Names, and how to structure this information into a text file that is uploaded to the system when you Create a Tournament. Depending on your tournament format, refer to 1 of the 2 file structures outlined below:

- Tournament formats with Flights - "Upload File Structure for Tournament Formats with Flights" (page 2)
- Tournament formats without Flights - "Upload File Structure for Tournament Formats without Flights (Teams or Players only)" (page 3)

Flight & Team Names

Can be made up of any combination of alpha characters (A-Z, a-z) and digits (0-9). Flight Names have a maximum size of 32 characters. Team Names are limited to 50 characters and are adjusted by the system. NOTE: The following 8 characters should NOT be used in Flight, Team or Player Names: < > () \ + = &

Team Names - Single or Multiple Players

All Team Names should be entered as "last name, first name".

- Hogan, Ben
- Sarazen, Gene

Teams of 2 players or more formats should enter Team Name using "last name, first name" followed by a forward slash "/", followed by the partners "last name, first name"... There should be a space " " before and after each forward slash.

- Hagen, Walter / Jones, Bobby
- Snead, Sam / Cooper, Harry / Ouimet, Francis

Because of length restrictions, the system will adjust Team Names that are greater than 50 characters. For example, the following Team Name is greater than 50 characters:

- Palmer, Arnold / Player, Gary / Nicklaus, Jack / Trevino, Lee

So the system will adjust it to read:

- Palmer / Player / Nicklaus / Trevino

Player Handicaps (optional)

Optionally, you may enter a handicap for each player by enclosing the handicap in square brackets "[]" following the first name of each player. The system allows handicaps in the range of 0 to 60 (note: precede any plus handicap with the + sign).

- Hogan, Ben[2]
- Palmer, Arnold[11] / Player, Gary[4] / Nicklaus, Jack[+3] / Trevino, Lee[14]

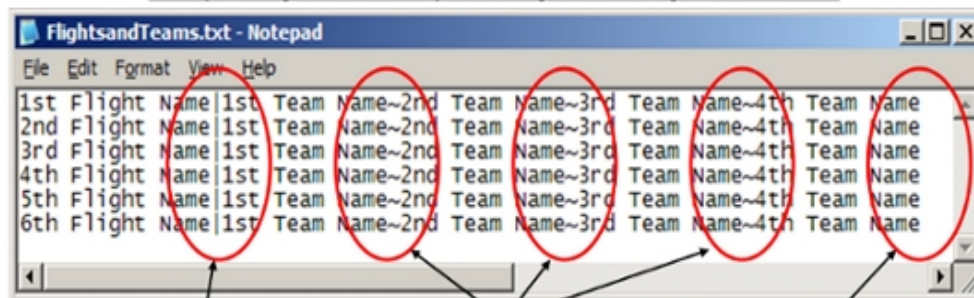
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Uploading a Text File with Flight, Team and Player Names

Upload File Structure for Tournament Formats with Flights

- The upload file should be created by a text editor to ensure that its contents satisfy the upload process requirements. notepad on Windows, vi on unix, and textpad on Mac are examples of valid text file editors.
- The first entry in the upload file should contain Flight Name followed by the vertical bar or pipe key "|" (this character is located to the right of the ")/" key and needs to have the shift key held down when depressed). There are no spaces between Flight Name and the pipe key.
- Immediately following the pipe key should be the Team or Player Names, each separated by the tilde key "~" (this character is located to the left of the "!/1" key and also needs to have the shift key held down when depressed). There are no spaces between Team or Player Name and the tilde key.
- Every line in the upload file should contain 1 entry for each Flight followed by the Team or Player Names within that Flight. For example, if the tournament consists of 6 Flights, the upload file should contain 6 lines. The last character of each line should not be a tilde "~".

Example using Windows notepad – 6 Flights consisting of 4 teams each

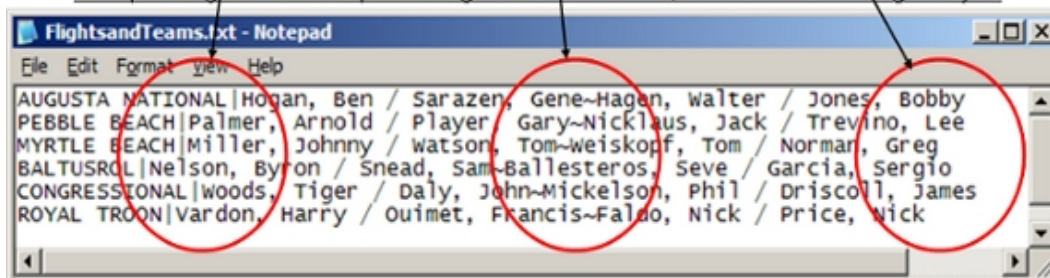


Team Names separated by tilde "~" character.

Flight Names followed by pipe "|" character.

Last character of each line is not a tilde.

Example using Windows notepad – 6 Flights of 2 Teams each, with each Team having 2 Players



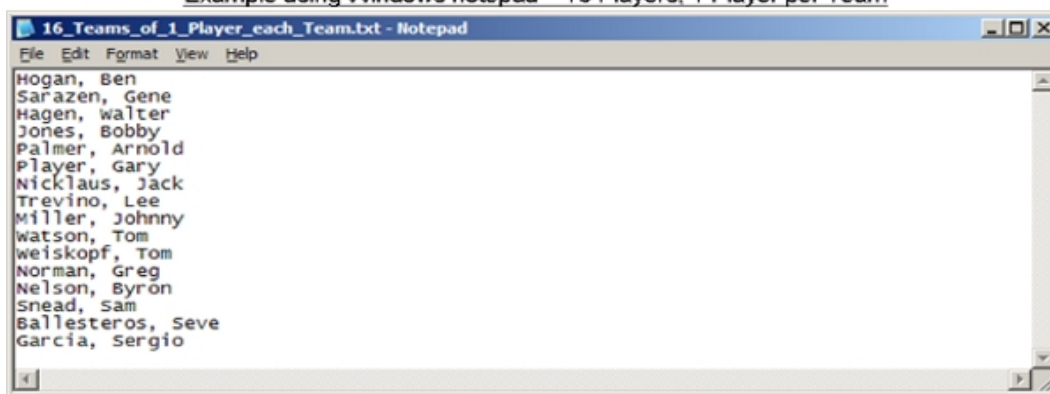
Pari-Mutuel 4 Golf - Create Tournament

Uploading a Text File with Flight, Team and Player Names

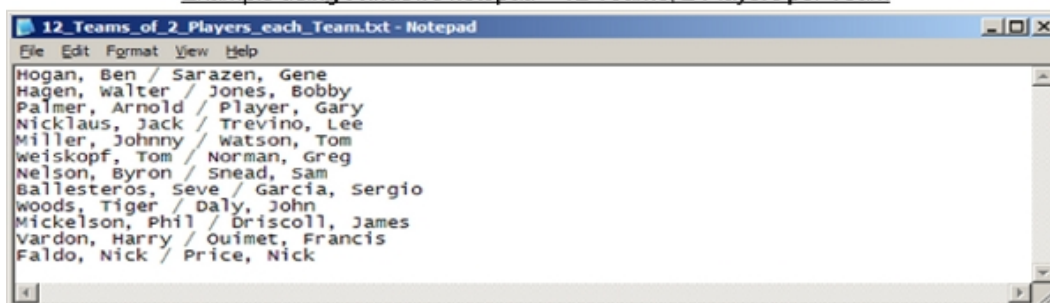
Upload File Structure for Tournament Formats without Flights (Teams or Players only)

- The upload file should be created by a text editor to ensure that its contents satisfy the upload process requirements. notepad on Windows, vi on unix, and textpad on Mac are examples of valid text file editors.
- Every line in the upload file should contain 1 entry for each Team or Player. For example, if the tournament consists of 16 Teams or Players, the upload file should contain 16 lines.

Example using Windows notepad – 16 Players, 1 Player per Team



Example using Windows notepad – 12 Teams, 2 Players per Team



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